

IN THE CLAIMS:

Please amend claims 14, 16, 19-25, 28, and 30-35, please cancel claims 26, 27, 29, 36, and 37, and please add new claims 38 and 39, as set forth below. Note that all claims currently pending in the application are included below for clarity, and a marked-up version of the claims is appended to the end of this response.

14. (Twice Amended) A desktop publishing system, comprising:
an output display device, the output display device displaying:
a first list of objects, the first list of objects including a predefined object;
a second list of objects, the second list of objects including a user defined object;
a view window for displaying a page comprising one object from one of the first and second lists of objects; and
an input device, the input device selecting the one object from one of the first and second lists of objects for display in the page.
16. (Twice Amended) The desktop publishing system of claim 14, wherein the first list of objects and the second list of objects are displayed in a palette window.
17. (Amended Once) The desktop publishing system of claim 14, wherein the input device is a mouse.

18. (Amended Once) The desktop publishing system of claim 14, wherein the input device is a keyboard.

19. (Twice Amended) The desktop publishing system of claim 14, wherein the output display device further displays an object editor window, the object editor window displaying a list of properties associated with the one object.

20. (Twice Amended) In a desktop publishing system, a computer mediated method of generating and displaying a collection of objects representing a document, comprising:
displaying a first list of objects, the first list including a predefined object;
displaying a second list of objects, the second list of objects including a user defined object;
receiving input from an input device selecting an object from one of the first and second lists of objects for the collection of objects; and
displaying the collection of objects in a page displayed in a view window of the display device, including the selected object.

21. (Twice Amended) The method of claim 20, wherein receiving input from an input device selecting an object from one of the first and second lists of objects for the collection of objects further comprises a mouse clicking on the object in the one of the first and second lists of objects.

22. (Twice Amended) The method of claim 20, further comprising displaying the first and second lists of objects in a palette window.

23. (Twice Amended) The method of claim 20, wherein the user defined object is created from the predefined object.

24. (Twice Amended) The method of claim 20, wherein the user defined object is created from another user defined object.

25. (Twice Amended) The method of claim 20, further comprising:
receiving at the input device input selecting an object from one of the first and second lists of objects for modifying a property associated with the object;
displaying in an object editor window in the display device a value of the property associated with the object; and
receiving at the input device input modifying the value of the property associated with the object.

28. (Twice Amended) The method of claim 25, wherein receiving input comprises receiving at the input device input selecting the object for modifying the property from the collection of objects in the page displayed in the view window of the display device.

30. (Twice Amended) The method of claim 21, wherein displaying the collection of objects in a page displayed in a view window of the display device, including the selected object, comprises the mouse dragging the object from the one of the first and second lists of objects and dropping the object in the collection of objects in the page of the view window of the display device.

31. (Twice Amended) An article of manufacture comprising a computer usable medium having computer readable program code means embodied therein for causing a processor to generate and display a collection of objects representing a document, comprising:

computer readable program code means for displaying a first list of objects, the

first list of objects including a predefined object;

computer readable program code means for display a second list of objects, the

second list of objects including a user defined object;

computer readable program code means for receiving input from an input device,

selecting an object from one of the first and second lists of objects; and

computer readable program code means for displaying the collection of objects in

a page displayed in a view window of the display device, including the

selected object.

32. (Twice Amended) The article of manufacture of claim 31, further comprising computer readable program code means for displaying the first and second lists of objects in a palette window.

33. (Twice Amended) The article of manufacture of claim 31, further comprising computer readable program code means for creating the user defined object from the predefined object.

34. (Twice Amended) The article of manufacture of claim 31, further comprising computer readable program code means for creating the user defined object from another user defined object.

35. (Twice Amended) The article of manufacture of claim 31, further comprising:
computer program code means for receiving at the input device input selecting an object from one of the first and second lists of objects for modifying a property associated with the object;
computer program code means for displaying in an object editor window in the display device a value of the property associated with the object; and
computer program code means for receiving at the input device input modifying the value of the property associated with the object.

38. (New) The desktop publishing system of claim 14, wherein the user defined object is created from the predefined object.

39. (New) The desktop publishing system of claim 14, wherein the user defined object is created from another user defined object.